

History

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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

History

1.1 SampleE - History

History of SampleE

I started the development of SampleE in summer 1995. SampleE V0.5 27.01.1996 was the first version I gave to someone else.

History starting with the first Aminet Version:

```
SampleE Mainprogram
SampleE_Prefs
se_fio_16sv.library
se_fio_8svx.library
se_fio_aiff.library
se_fio_wave.library
se_fio_multi.library
```

1.2 SampleE Mainprogram History

SampleE

* V2.21 07.03.1997 123452 Bytes -> Aminet

NEW

- progressbar
 - no limit of the number of samples (only limited by the available memory)
 - sample-selection in a ListView-Window
-

- add, that means create a new sample
- rename sample
- new "copy sample" function
- a lot of internal changes (newwritten datastructures, new structure of the sourcecode, cleaned up the code)
- now most of the windows are "zoomable"

* V2.3 25.05.1997 138348 Bytes -> internal release

NEW

- now the Sample-Scroll-Gadget is integrated in the windowborder -> the window need less space, graphical display is a bit faster
- most gadget got a bit smaller -> the windows need less space
- in the configurationwindow the current displaymode and font is displayed
- load last saved configuration
- the play-rate can be adjusted with a scroll-gadget in the bottom border of the Info-Window
- Multi-Loadfunction: you can skip the first x Bytes (e.g. if you know the size of the file-header)
- SampleE was completely localised

BUGFIX

- SampleE had problems with SysIHack, thanks to Georges Goncalves for reporting this bug

* V2.71 20.10.1997 157060 Bytes -> Aminet

NEW

- samples are edited with 16 bit
- external configuration-editor
 - > the structure of the mainprogram
- got less complex and now it is more stable against errors
- Audio-Window -> "main" and info window are a bit smaller
- bigger gadgets -> more space for translations into other languages
- SampleE opens its windows on the WorkBench Screen if you want
- new "message-handling" procedures -> smaller, faster
- while playing a sample, a window appears with a "stop"-gadget to stop replaying
- installationsscript
- new written audio-replay routine; BTW: starting with the first version of SampleE, there was a bug in the replay routine. Samples, which were placed in Chip-Memory, weren't played completely.
- new written volume-functions -> more exact, more quality
- new written frequency-function -> more exact, more quality
- multiformat-savefunction

* V2.90 15.04.1998 192308 Bytes -> Aminet

NEW

- now support for editing in stereo
 - AHI support
 - overworked the GUI a little bit
 - overworked the documentation a little bit
 - read and write fibonacci-delta packed 8SVX-files
-

BUGFIX

- MCP NewGadTools Patch and SampleE didn't like each other -> fixed, thanks to Georges Goncalves for reporting this bug
- removed some smaller bugs

* V3.00 06.11.1998 175380 Bytes -> Aminet

NEW

- AIFF and 16SV support
- appicon
- appwindow
- new sample-displayoptions: lines, points, solid
- mono samples are replayed on the left and on the right (as AHI does)
- NewIcons icons
- removed history from the docs

* V3.01 04.12.1998 175360 Bytes -> Aminet

NEW

- improved
 WAVE-Loader
 , thanks to Michael Thele for the not "recognized"

WAVE-File

BUGFIX

- a stupid bug in the Paula-Audio-Code caused playbacks which were shorter than one second and longer than a half second to play mess -> fixed, thanks to Jerome Chesnot for reporting this bug

* V3.10 05.01.1999 176428 Bytes -> Aminet

NEW

- SampleE remembers the format of a loaded sample, this will be used as default for save'ing

BUGFIX

- loaders could crash when loading files with "unexpected" (possibly illegal) file structure -> fixed, thanks to Detlef Wojtaszkiewi for sending such a file

* V3.11 13.02.1999 176428 Bytes -> Aminet

BUGFIX

- with the loaders-bugfix of V3.10 I introduced a shitty bug, causing the loaders to end up in an endless loop if the sample-length was a multiple of 262144 Bytes -> fixed, thanks to Michael Thele

1.3 SampleE_Prefs History

SampleE_Prefs

* V2.70 10.09.1997 13792 Bytes -> with SampleE V2.71

Initial release

- supports Prefs-File Version 3

-> doesn't support the Prefs-File of older versions

* V2.90 10.04.1998 15112 Bytes -> with SampleE V2.90

NEW

- added support for AHI selection

* V2.91 05.06.1998 15208 Bytes -> with SampleE V2.90b

BUGFIX

- it was possible that the checked AHI option was unchecked -> fixed

* V3.00 06.11.1998 15208 Bytes -> with SampleE V3.00

NEW

- Pref-File was enhanced, old Pref-Files will be read and updated

* V3.10 05.01.1999 15192 Bytes -> with SampleE V3.10

- made the executable a little bit smaller :-)

1.4 se_fio_16sv.library History

se_fio_16sv.library

* V1.0 06.09.1998 11976 Bytes -> with SampleE V3.00

Initial release

* V2.0 05.01.1999 14700 Bytes -> with SampleE V3.10

NEW

- added stereo support

- added support for remembering the file format

BUGFIX

- more stable against files with "unexpected" (possibly illegal) file structure

* V2.1 13.02.1999 14692 Bytes -> with SampleE V3.10

BUGFIX

- under certain circumstances the loader could end up in an endless loop
see

Mainprogram History

1.5 se_fio_8svx.library History

se_fio_8svx.library

* V1.0 06.09.1998 15572 Bytes -> with SampleE V3.00

Initial release

* V2.0 05.01.1999 19188 Bytes -> with SampleE V3.10

NEW

- added stereo support
- added support for remembering the file format

BUGFIX

- more stable against files with "unexpected" (possibly illegal) file structure

* V2.1 13.02.1999 19180 Bytes -> with SampleE V3.10

BUGFIX

- under certain circumstances the loader could end up in an endless loop
see

Mainprogram History

1.6 se_fio_aiff.library History

se_fio_aiff.library

* V1.0 06.09.1998 16008 Bytes -> with SampleE V3.00

Initial release

* V2.0 05.01.1999 16952 Bytes -> with SampleE V3.10

NEW

- added support for remembering the file format

BUGFIX

- more stable against files with "unexpected" (possibly illegal) file structure

* V2.1 13.02.1999 16640 Bytes -> with SampleE V3.10

BUGFIX

- under certain circumstances the loader could end up in an endless loop
see

Mainprogram History

1.7 se_fio_wave.library History

se_fio_wave.library

* V1.0 06.09.1998 15982 Bytes -> with SampleE V3.00

Initial release

* V1.1 05.12.1998 16020 Bytes -> with SampleE V3.01

NEW

- improved the loader, should be 100% RIFF compatible now

* V2.0 05.01.1999 16876 Bytes -> with SampleE V3.10

NEW

- added support for remembering the file format

BUGFIX

- more stable against files with "unexpected" (possibly illegal) file structure

* V2.1 13.02.1999 16864 Bytes -> with SampleE V3.10

BUGFIX

- under certain circumstances the loader could end up in an endless loop
see

Mainprogram History

1.8 se_fio_multi.library History

se_fio_multi.library

* V1.0 06.09.1998 27032 Bytes -> with SampleE V3.00

Initial release

* V2.0 05.01.1999 28220 Bytes -> with SampleE V3.10

NEW

- added support for remembering the file format